

Fall MO Family 2022 Rules:

Pre K-1st will have a 16 minute running clock for each half.

2nd and up- 16 Minute running clock except the last minute of the 2nd half (20 point lead or more clock runs).

Score will not be kept in the Pre K- 1st division.

2 Minute halftime and 5 minutes between games, strictly enforced.

Pre K-2 : No Press. 3rd Grade- NO PRESS until the last minute of the game unless there is a 20 point lead. All other divisions pressing allowed any time unless you have a 20 point lead or more.

3 pointers will count in all divisions.

3rd and below will use a 12 foot free throw line.

Pre K-1 will use 8 foot hoop heights. 2nd-9 ft, 3rd and above-10 ft.

No foul language or unsportsmanlike play will be tolerated. You will be subject to expulsion.

2 Technical Fouls will result in removal from the game by a player/coach. (clock stops on all technicals)

Game time is forfeit time.

Jerseys need to be the same color and number on the back.

2-30 second time out each half, no carry over. Clock stops on all timeouts.

For overtime, there will be a jump ball and an untimed sudden death, first point of any kind wins.

No Timeouts in overtime.

Verbal Abuse of Referees by Coaches, Players or Fans will NOT be tolerated.

We reserve the right to remove hostile individuals from the duration of the tournament.

Referees have all say in any call or interpretation of a rule, Directors will only interject for personal conduct.

Player Eligibility will be checked by current grade card, if requested, director has final say in player eligibility. Only registered players may play- if you use a player that is not registered, the game(s) played will be considered a forfeit.

All ages will use 27.5 basketball pre K-5th. 6th grade will use a 28.5 basketball.

Players are only allowed to play on 1 team per division, 2 teams maximum.

2 total coaches are allowed on the bench and only the Head Coach may stand or interact with officials.

In the event an illegal player was used a team will forfeit all games that player played in.

No player may be added to a roster after the start of your first game, no exceptions.

Each team will need to provide a volunteer to run scoreboard or to keep track of player fouls/hard copy of points scored.

Tiebreaker in standings is as follows:

Record, Head to Head, Points Differential (Max 20), Points Allowed.

PLEASE ARRIVE 15 MINUTES EARLY TO YOUR GAMES! We have some late game start times, and will start games early if possible so that we can get families home asap. This does not apply to 5pm starts- we will not start any sooner than 5pm for these games. Please do not arrive sooner than 4:45 pm, as the gym will not be ready.